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About This Game

Partner with legendary impresario Tony Prince to open and operate a top shelf Nightclub featuring world-class DJ acts Solomun, Tale Of Us, Dixon and The Black Madonna, and use it as a front for the most concentrated network of criminal enterprise ever to hit San Andreas.

When a young street hustler, a retired bank robber and a terrifying psychopath find themselves entangled with some of the most frightening and deranged elements of the criminal underworld, the U.S. government and the entertainment industry, they must pull off a series of dangerous heists to survive in a ruthless city in which they can trust nobody, least of all each other.

Grand Theft Auto V for PC offers players the option to explore the award-winning world of Los Santos and Blaine County in resolutions of up to 4k and beyond, as well as the chance to experience the game running at 60 frames per second.

The game offers players a huge range of PC-specific customization options, including over 25 separate configurable settings for texture quality, shaders, tessellation, anti-aliasing and more, as well as support and extensive customization for mouse and keyboard controls. Additional options include a population density slider to control car and pedestrian traffic, as well as dual and triple monitor support, 3D compatibility, and plug-and-play controller support.

Grand Theft Auto V for PC also includes Grand Theft Auto Online, with support for 30 players and two spectators. Grand Theft Auto Online for PC will include all existing gameplay upgrades and Rockstar-created content released since the launch of Grand Theft Auto Online, including Heists and Adversary modes.

The PC version of Grand Theft Auto V and Grand Theft Auto Online features First Person Mode, giving players the chance to

explore the incredibly detailed world of Los Santos and Blaine County in an entirely new way.

Grand Theft Auto V for PC also brings the debut of the Rockstar Editor, a powerful suite of creative tools to quickly and easily capture, edit and share game footage from within Grand Theft Auto V and Grand Theft Auto Online. The Rockstar Editor's Director Mode allows players the ability to stage their own scenes using prominent story characters, pedestrians, and even animals to bring their vision to life. Along with advanced camera manipulation and editing effects including fast and slow motion, and an array of camera filters, players can add their own music using songs from GTAV radio stations, or dynamically control the intensity of the game's score. Completed videos can be uploaded directly from the Rockstar Editor to YouTube and the Rockstar Games Social Club for easy sharing.

Soundtrack artists The Alchemist and Oh No return as hosts of the new radio station, The Lab FM. The station features new and exclusive music from the production duo based on and inspired by the game's original soundtrack. Collaborating guest artists include Earl Sweatshirt, Freddie Gibbs, Little Dragon, Killer Mike, Sam Herring from Future Islands, and more. Players can also discover Los Santos and Blaine County while enjoying their own music through Self Radio, a new radio station that will host player-created custom soundtracks.

Special access content requires Rockstar Games Social Club account. Visit <http://rockstargames.com/v/bonuscontent> for details.

Title: Grand Theft Auto V
Genre: Action, Adventure
Developer:
Rockstar North
Publisher:
Rockstar Games
Release Date: 14 Apr, 2015

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 10 64 Bit, Windows 8.1 64 Bit, Windows 8 64 Bit, Windows 7 64 Bit Service Pack 1

Processor: Intel Core 2 Quad CPU Q6600 @ 2.40GHz (4 CPUs) / AMD Phenom 9850 Quad-Core Processor (4 CPUs) @ 2.5GHz

Memory: 4 GB RAM

Graphics: NVIDIA 9800 GT 1GB / AMD HD 4870 1GB (DX 10, 10.1, 11)

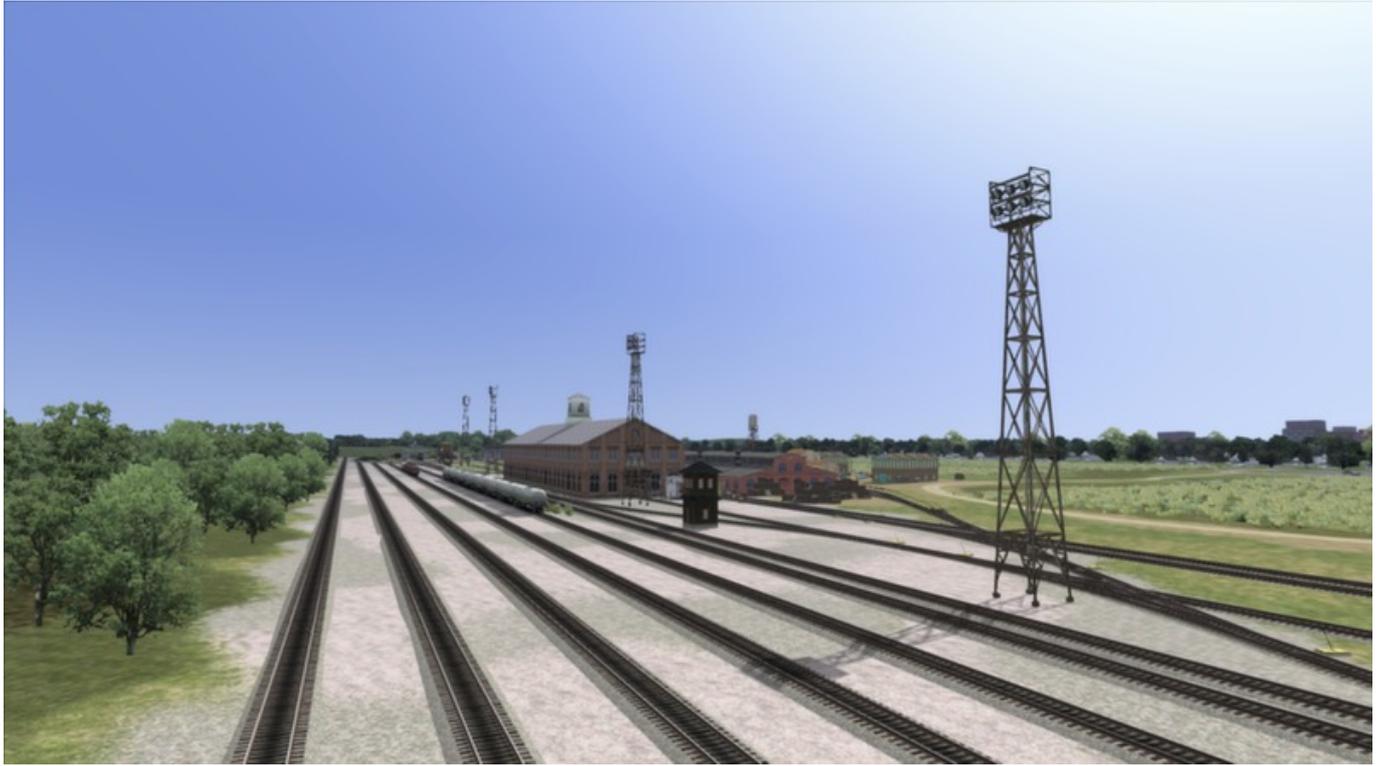
Storage: 72 GB available space

Sound Card: 100% DirectX 10 compatible

Additional Notes: Over time downloadable content and programming changes will change the system requirements for this game. Please refer to your hardware manufacturer and www.rockstargames.com/support for current compatibility information. Some system components such as mobile chipsets, integrated, and AGP graphics cards may be incompatible. Unlisted specifications may not be supported by publisher. Other requirements: Installation and online play requires log-in to Rockstar Games Social Club (13+) network; internet connection required for activation, online play, and periodic entitlement verification; software installations required including Rockstar Games Social Club platform, DirectX , Chromium, and Microsoft Visual C++ 2008 sp1 Redistributable Package, and authentication software that recognizes certain hardware attributes for entitlement, digital rights management, system, and other support purposes. SINGLE USE SERIAL CODE REGISTRATION VIA INTERNET REQUIRED; REGISTRATION IS LIMITED TO ONE ROCKSTAR GAMES SOCIAL CLUB ACCOUNT (13+) PER SERIAL CODE; ONLY ONE PC LOG-IN ALLOWED PER SOCIAL CLUB ACCOUNT AT ANY TIME; SERIAL CODE(S) ARE NON-TRANSFERABLE ONCE USED; SOCIAL CLUB ACCOUNTS ARE NON-TRANSFERABLE. Partner Requirements: Please check the terms of service of this site before purchasing this software.

English,French,Italian,German,Korean,Polish,Russian,Traditional Chinese,Japanese,Simplified Chinese







I picked this up for free, I had a copy for PS3 a few years ago but on PC the Online is a joke. There's more "modders" than actual players. This late into the lifecycle of the title you would figure Rockstar would have done something about it. In any session there is at least one person dropping money on everyone even shooting you with money...which is hilarious but still game breaking, another using a fully automatic homing missile launcher while being invincible and or invisible. When you start out you can grind out about GTA\$200k in about an hour with the missions and random events, but you have to purchase anything above a sports coupe. That's right. In a game about stealing cars...you can't steal the cars. You can't even modify them just to see what it will do because you are bored because all the "modders" left. You are looking at GTA\$500k to get a Voodoo the way it should be, a hyper car is about GTA\$4mm.

Which would make sense to have the fastest, bestest, most panties wettingest vehicles be expensive so that players who really pour in the time and effort to get gud would have things that casual players couldn't because that's pretty badass and worth working t'ward achieving. But. Rockstar will sell you GTA\$ in a right micro-transactiony way. At the time of writing this you can get GTA\$8,000,000 for \$89.

It's a shame that something that had such great potential to be so amazing ended up being a wallet warrior cashgrab.

If you are only planing on getting this to play GTA V...it's exactly what you are expecting from the GTA franchise; an amazingly fun criminal simulator sandbox with great characters, voice acting, double entendre and witty toilet humor that's tactful enough that it will go over the head of the psudointellectual and slam into your heart. You will sink several hours that should be spent with your family or other responsibilities over the coming months and will lover every minute of it. This should have been a "Yes, I do recommend this game" review, but the late term abortion that is the online portion of this title is..well, it's garbage.. Year long load times, \u2665\u2665\u2665\u2665\u2665\u2665online experience, filled with hackers, takes hundreds of hours to get enough money do do anything in the game. Don\u2019t buy unless you want to only play story mode.. This game needs to revolve around the micro transaction system way less. The only people who achieve anything in this game either play the same 2x game mode for hundreds of hours or whip out daddy's credit card.. Honestly f*ck Rockstar. I was recently banned and was given no reason as to why every time i sent a request. I'm assuming its because hackers drop money on people in the servers. That ain't legit players fault. Warning people who play online, if you get a cash drop on you just turn off your game and hope they don't ban you too.. ===[\u2764 Audience:]===

- \u2610 Kids
- \u2610 Everyone
- \u2611 Casual players
- \u2610 Pro players

===[\u270c Graphics:]===

- \u2610 Potato
- \u2610 Really bad
- \u2610 Bad
- \u2610 OK
- \u2611 Good
- \u2610 Beautiful
- \u2610 Masterpiece

===[\$ Price\quality:]===

- \u2611 Full price
- \u2610 Wait for sale
- \u2610 Average
- \u2610 Refund it if you can
- \u2610 Don't do it
- \u2610 It's FREE

===[Requirements:]===

- \u2610 90' PC
- \u2610 Minimum

\u2610 Medium
\u2611 Fast
\u2610 High end
\u2610 NASA computer

===[\u263c Difficulty:]===

\u2610 You just need 2 arms
\u2610 Ez
\u2611 Easy to learn V Hard to master
\u2610 Hard (first few hours)
\u2610 Dark Souls

===[\u06de Game time\length]===

\u2610 Really short (0 - 2 hours)
\u2610 Short (2 - 8 hours)
\u2610 Few hours (8 - 12 hours)
\u2611 Long (12+ hours)
\u2611 Endless

===[\u266c Story] ===

\u2610 It doesn't have
\u2610 Still better than Twilight
\u2610 Average
\u2610 Good
\u2611 Fantastic

===[\u00a7 Bugs]===

\u2610 Game itself is one big BUG
\u2610 Bugs destroying the game
\u2610 Lot of bugs
\u2611 Few Bugs
\u2610 You can use them for speed run
\u2610 Nothing

===[\u2726 Others:]===

Multiplayer: Yes

Single player: Yes. i bought gta 5 for the 3rd time (ps3, ps4, pc) only to realize there are no more charcater transfers for online from consoles wtf rockstar.. I fell asleep during the hour long load times. The cheating is unbearable. Sometimes you can't even play because your controls are locked for the cheater's amusement. Cheaters can kick you and ban you. I've even heard of players getting banned for reporting the cheaters, and the cheaters just remove their reports. There's no PvP, just you getting destroyed by outlandish stuff like a meteor falling out of the sky while you're in passive mode. Just the other day Jesus popped up out of nowhere and killed me. He said "you're not worth saving" with a rather disgruntled look on his face and shot me with an RPG. It's like you can't even step out of your apartment or you are instantly grieved.. Bought this game for the online, its filled with hackers and modders, the only real way to get money is to just glitch it in, and the heists give you very little money, and this game is overpriced for thirty euro, buy it on discount when the sharkcard bundle is around, then its ok. They say a game is horrible if you have to cheat to have fun in it. So if you're looking for Online play, I say don't to be honest.

Grand Theft Auto Five is the sequel to the highly acclaimed Simpsons Hit and Run. In Story Mode, you can play as three characters: CJ from San Andreas but not really, the guy from Redneck Rampage, and Nick from Left 4 Dead 2. The game features tons of action-packed missions, including robbing banks, stealing government secrets, and basically playing Payday 2 by yourself. San Andreas is a huge open world for you to explore, and features tons of open world areas, such as the Los Santos, a desert, some mountains, an ocean, and the town from Life is Strange. You can drive hundreds of vehicles based on real models and/or vehicles stolen from films and TV, all rebranded to avoid copyright lawsuits. In GTA Online, enter a world full of 10 year old children and 45 year old men, and get constantly attacked by people who spent their life's savings on in game currency. Grind missions for hours to make minute amounts of cash and watch XX_420_GAMER_XX wreck you for the fifteenth time with a flying rocket-launching motorcycle he owns because he stole his mother's credit card. Play for hours on end, until you realize you could have just bought Garfield Kart instead.. If you wanna buy this game for the single player, go ahead and do so. who am i to judge one of the best single players out there.

but GTA Online is a different story.

the biggest issue with the multiplayer is the grind. as some ppl say "you'll need a second life for this game". almost everything is locked behind gta\$ that can be bought with real money.so you can spend your money or you can grind for countless hours just for the nice car that you want or starting the business that you like.

in the "almost" 200 hours that I've played as i'm writing this review i encountered 6-7 hackers that ruined the game for everyone in the lobby.

overall i didn't have a good experience with this game. maybe you will maybe you won't and you'll never know until you buy it.. i bought the game yesterday and it went on sale today...

Great game tho. This review is going to focus toward GTA Online. If your purchasing this game for the single player experience, then I can assure you that it'll be quite fun and immersive. Along with modding, and the FiveM application, you'll be in for a great time. Though, for now lets get into the review.

I've can say that I'm more then qualified to give a proper review for GTA Online, which for most people can become the REAL reason they are grabbing this game. Right from the start, I can easily say that GTA Online is a great and overall fun to experience. There is a lot to do, in almost any department... if your playing with friends. With friends, the PvE of this game can be amazing. A very massive variety of missions, heists, racing, and freemode content. Working to gain more level, unlock weapons and cars, earning money and investing it on whatever you please. It can be quite the grind, I will advise that right now, but if your with buddies, it can be great and worth the time. This game does have some P2W elements, but this can be easily voided with some dedication.

As for a solo player... I would advise you to look pass the game and find something else. GTA Online can be quite dull, and boring for the solo player. Most missions require multiple people, and will pair you with random players. While this might sound good... it has negatives. Some missions require multiple people, players leaving during heists can result in the game ending immediately, which gets very, very frustrating. Freemode activities, such as businesses or organizations require multiple people as well. You CAN do it alone... but there is no fun in doing such.

The PvP side of this game is at the most possible, worst state it's ever been in. Any new player coming into the game is going to get curve stomped into the ground due to level advantage, and lack of equipment. Even for players that are fully equipped, such as myself, the game's PvP is still a mess. Meta vehicles such as the Oppressor MK1 and MK2 flood online, along with meta weapons such as the explosive sniper and shotgun. Tryhards exist in this game, if you thought that they were horrible in other games, you've seen nothing until you play GTA Online. There almost so much more things I can ramble on about as well in terms of the game's PvP, but I'm going to cut it short, cause this review is getting a bit long. GTA Online PvP is a horrible, degrading steaming mess that I advise you not to touch with a ten feet pole.

Modders also plague GTA Online. In almost every single session I've joined in the past few weeks and months, there seems to be a hacker with in every single one. I won't go into depth what they are capable of, but I can say it's quite bad.

Final words? GTA Online is great, if you avoid PvP and play with friends in private sessions. Playing alone, your not going to have a lot of fun with the game. I've played since 2013, and there is so much I can say that they've done to this game for better and worse. The choice is yours, but my overall opinion on the game is to avoid it unless your going for role playing and modding on FiveM, or single player.. more like grand theft BAD. It's amazing...a lot of stuff to do and a lot of fun too :). Really

Frustrating Trying to play Online. Can barely ever connect. When I do, I get DCed after a short while and multiple long loading screens. Managed to get into a nice 30 minute streak over the weekend but ran into a hacker who kept inviting the whole server to his apartment who would get automatically accepted without a chance to decline, and then routed out his front door to be murdered during the exiting animation with some sort of \u2665\u2665\u2665\u2665ing gamma gun. Like Okay I can appreciate the ingenuity but messing with a whole server like that seemed a bit excessive, especially after the 8th time it happened. Though the worst part was I couldn't decide if playing some Hacker's \u2665\u2665\u2665\u2665ed up game of whack a mole was more fun than staring at loading screens and notifications of my 500mbs internet failing to connect to their servers. I'm still going to try and play for now but I wouldn't recommend it by any means.

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